

## LSSGA SENIOR CONTEST RULES    Revised - 3 / 1 / 2022

### Registration Rules for Tournaments to be Played at LaFortune and South Lakes Golf Courses

1. All members who have played at least 5 rounds in Association play and have an established handicap, as provided by the Association, are eligible to participate in any tournament. Members shall register in accordance with the registration rules that will be provided and made available prior to each tournament.

2. All eligible members, interested in participating in Friday tournament play, must be registered for tournament play by 5 PM the preceding Wednesday. This allows for ample time for the pairing of teams. Please, advise the starter if you are unavailable for play after signing up.

3. Any member who is not eligible to play, or who did not register in accordance with the rules, may play golf that day if there is space available, but the member cannot participate in the tournament or be eligible for any prize. **Note:** this does not apply to Scramble tournaments.

4. No unregistered members may play within any of the participating groups during a Scramble tournament but may play in a group not participating in the tournament if space permits.

5. Applicable only to Scramble tournaments, any non-registered member who is eligible may enter his name with the Tournament Director who may, at his discretion, enter the member into the tournament provided the member's handicap matches that of the absent member of the group which does not have four members.

6. Only paid Members, in good standing, may participate in and win certificates in any LSSGA event.

7. All winnings will be in the form of clubhouse credits (in your personal account) redeemable at both LaFortune and South Lakes.

The members, not the Tournament Directors, of the team are responsible for the accuracy of the score card, and that the tournament rules have been followed. If you do not understand the rules, please ask one of the Tournament Directors prior to teeing off. Upon the completion of play, please turn in your completed score card to the Tournament Directors.

## PINS GAME

The PINS Game is held during regular play days and requires no signup. Markers will be placed at all par 3s' as well as holes 9 and 18, for long putts.

The last name on each marker, at the end of the day, will be rewarded with a \$10 clubhouse credit.

Pins Games are considered official if 50% of the players who are registered to play that day actually do play an entire round, with the provision that no fewer than 16 eligible players participate.

## SKINS GAME

There is no special sign-up for this tournament, each member will play at their regularly scheduled time on the sign-up sheet.

**This is an individual effort in each flight, not a team event. You are competing against the other players in your flight.**

Players have been divided into four flights by handicap. Some handicap numbers may have been used in two flights, consider that the "Luck of the Draw".

The player with the lowest handicap in each flight will play from scratch. The other players in that flight will have their handicaps reduced by the amount of the lowest player's handicap to arrive at their net-handicaps. This difference will determine the number of strokes each player will receive in order to reduce his gross score to his net score.

Score cards will be prepared for each foursome indicating each player's flight and net-handicap. (For example, C-4, would refer to the C flight and a net handicap of 4 strokes). **Red dots** will be entered on the card to indicate the holes where strokes will be given for each player. The net score for each hole will be the actual number of strokes taken, less one stroke if a red dot is shown. Net scores are to be posted for each hole, and totaled for or each side, and the entire round. The player, within each flight, making the lowest Net score on each hole will be awarded a SKIN.

In the event there are two or more matching lowest net scores for a hole, there will be a carry over to the next hole. One Tie / All Tie. The player who makes the lowest net score on any hole will win a skin for that hole and will also win a skin for each preceding carry over hole.

There are no play offs if skins are not won.

**Note:** Mulligans are not allowed but putts "within the leather" on a standard putter are considered as "Gimmies".

**All strokes taken are to be entered on the score card, there is NO MAXIMUM, USGA ESC does not apply.**

Each skin will be awarded \$5 in the form of a clubhouse credits.

Score cards shall be turned in to the Tournament Directors who will enter the scores on the individual flight boards. The Tournament Directors will determine the skin winners for each flight after all of the net scores have been posted.

## THE SCRAMBLE

There is a special sign-up for this tournament.

Two flights of four men teams are paired so the handicap of each team is as equal as possible.

Each man will drive from each tee a total of four drives. The best drive will be selected by the team members. The spot of the selected ball's lie will be marked. Each player will play his next shot from the point. Play will proceed as above until the ball is holed out.

At least 4 (four) drives, off the tee, of each player, will be used for the 18 holes. This includes the absent players' drives in a three-man team. At least one 4th man drive of each player in the three-man team must be used in establishing the absent players 4 drives. When the FIRST BALL drops into the cup, play stops and the score is posted as the teams score for that hole.

Team scores only will be entered on the score cards furnished, and the completed cards turned in to the Tournament Director. A mark will be made on the score card under each hole indicating which players drive from the tee was used.

**Note:** Mulligans are not allowed, putts "within the leather" on a standard putter are considered as "Gimmies".

**Three (3) man team play.** A fourth shot will be taken, alternating by hole and by each of the three players for the entire round. (Player #1 will take all of the 4th shots on hole #1 -- Player #2 will take all the 4th shots on hole #2 -- Player #3 will take all the 4th shots on hole #3 -- then alternating such throughout the 18 holes). **Note:** The second shot to be taken must not be immediately following the first shot of the player, but must be taken after the other player's shots, and such shot will be considered that of the absent player. Use the fourth space on the card to mark the absent player's drive in the event of a three (3) man team.

**Ties will be determined by a sudden-death play-off on the score cards in reverse order beginning with hole #16.**

1st place in each flight will receive a \$25 clubhouse credit.

2nd place in each flight will receive a \$20 clubhouse credit.

3rd place in each flight will receive a \$15 clubhouse credit.

The members, not the Tournament Directors, of the team are responsible for the accuracy of the score card, and that the tournament rules have been followed. If you do not understand the rules, please ask one of the Tournament Directors prior to teeing off. Upon the completion of play, please turn in your completed score card to the Tournament Directors.

## THE SHAMBLE

There is a special sign-up for this tournament.

The Shamble is a combination of a scramble and stroke play. As in a scramble format, everyone on the team tees off and the best shot is selected. All players move their golf balls to within one club length of the best tee shot. Instead of continuing on with the scramble format, the hole is then completed with individual stroke playing their own ball from this point forward. **Note:** You may not improve the condition of the lie for your second shot (ex. A player may not move his ball from the rough to the fairway) In summary, select the best shot off the tee, move all the golf balls to that spot, then play individual stroke play from this point until each member of the group has holed out.

Each team will consist of an A, B, C and D player

Every player will tee off on each hole.

he best tee shot will be selected by the team members. The spot of the selected ball's lie will be marked.

Each player will play his next shot from this point.

Players will then proceed playing their own ball until completion of the hole.

At least four tee shots from each player must be used in the course of 18 holes. (In the event a team has only 3 players, at least five tee shots must be used by each player.) A mark will be made on the score card under each hole indicating which players drive from the tee was used.

This is a TEAM contest and the 2 best scores for each hole will be counted and entered on the score cards furnished.

**Note:** Mulligans are not allowed, but putts "within the leather" on a standard putter are considered as "Gimmies".

**Ties will be determined by a sudden-death play-off on the score cards in reverse order beginning with hole #16.**

1st place in each flight will receive a \$25 clubhouse credit.

2nd place in each flight will receive a \$20 clubhouse credit.

3rd place in each flight will receive a \$15 clubhouse credit.

The members, not the Tournament Directors, of the team are responsible for the accuracy of the score card, and that the tournament rules have been followed. If you do not understand the rules, please ask one of the Tournament Directors prior to teeing off. Upon the completion of play, please turn in your completed score card to the Tournament Directors.

## STROKE PLAY TOURNAMENT

There is no special sign-up for this tournament. Each member will play at their regularly scheduled time on the sign-up sheet.

**This is an individual effort in each flight, not a team event. You are competing against the other players in your flight.**

Players have been divided into four flights by handicap. Some handicap numbers may have been used in two flights, consider that the "Luck of the Draw".

The low handicap player in each flight will play from scratch. The other players in the flight will have their handicaps reduced by the amount of the low handicap. This determines the numbers of strokes they will deduct from their score. The holes where a stroke is to be deducted will be indicated by a **red dot**. The net score for each hole will be the actual strokes taken minus one stroke on each 'Red Dot' hole.

Score cards will be prepared for the players in each time slot. The score card for each time slot will show each player, as signed up, and will indicate each player's Flight and the number of strokes to be deducted from his gross score "Red Dots".

**Note:** Mulligans are not allowed but putts "within the leather" on a standard putter are considered as "Gimmies".

**All strokes taken are to be entered on the score card, there is NO MAXIMUM, USGA ESC does not apply.**

**Ties will be determined by a sudden-death play-off on the score cards in reverse order beginning with hole # 9.**

1st place in each flight will receive a \$25 clubhouse credit.

2nd place in each flight will receive a \$20 clubhouse credit.

3rd place in each flight will receive a \$15 clubhouse credit.

Score cards will be turned in to the Tournament Directors after the round and they will post the net scores for each player.

## LSSGA CLUB CHAMPIONSHIP

The LSSGA Club Championship Tournament will be played during a six (6) week stretch during the months of September and October. To qualify for this tournament, you must have an established handicap. Qualified players will be divided into four flights and the format will be a 72-hole "stroke play" tournament consisting of the best two rounds played at LaFortune and the best two rounds at South Lakes. All rounds of golf must be played on days shown on the schedule and must be played with a least one other member.

Association playing rules apply.

1. Mulligans are not allowed.
2. "Gimmies" are allowed. (Putts within the leather on a standard putter are considered "Gimmies")
3. All strokes will be counted. There is no maximum number.
4. Players are responsible for the accuracy of their score cards.
5. Handicaps established during regular season play at both LaFortune and South Lakes will be frozen prior to the first scheduled play date of the Club Championship Tournament and will be used for the for the entire Club Championship. Handicaps are not adjusted during the Club Championship.
6. **Ties will be determined by a sudden-death play-off on the score cards using the individuals last best round played at LaFortune starting on hole #1.**

Low GROSS and Low NET winners will be our Club Champions and each will receive \$50 Gift Certificates. The two Club Champions will not be eligible to win in any of the flights.

1st place winners, in each flight, will receive a \$35 clubhouse credit.

2nd place winners, in each flight, will receive a \$30 clubhouse credit.

3rd place winners, in each flight, will receive a \$25 clubhouse credit.

The winners will be announced and gift certificates awarded at the Annual Club Breakfast held at Meadowbrook C.C.

## THE SCRAMBLE (played at Meadowbrook Country Club)

Two flights of four men teams are paired so the handicap of each team is as equal as possible.

**Three (3) man team play.** A fourth shot will be taken, alternating by hole and by each of the three players for the entire round. (Player #1 will take all of the 4th shots on hole #1 -- Player #2 will take all the 4th shots on hole #2 -- Player #3 will take all the 4th shots on hole #3 -- then alternating such throughout the 18 holes). **Note:** The second shot to be taken must not be immediately following the first shot of the player, but must be taken after the other player's shots, and such shot will be considered that of the absent player. Use the fourth space on the card to mark the absent player's drive in the event of a three (3) man team.

All senior player drives will be taken from the White tees, and those of non-senior guests will be taken from the Gold tees. Each man will drive from each tee. A total of four drives. The best drive will be selected by the team members. The spot of the selected ball's lie will be marked. Each player will play his next shot from the point. Play will proceed as above until the ball is holed out.

At least 4 (four) drives, off the tee, of each player will be used for the 18 holes. This includes the absent players' drives in a three-man team. At least one 4th man drive of each player in the three-man team must be used in establishing the absent players 4 drives.

When the FIRST BALL drops into the cup, play stops and the score is posted as the teams score for that hole.

A mark will be made on the score card under each hole indicating which players drive from the tee was used. Use the fourth space on the card to mark the absent player's drive in the event of a three-man team. **Note:** Mulligans are not allowed, but putts "within the leather" on a standard putter are considered as "Gimmies". The League's playing rules apply to this tournament, with attention to the "Leaf" rule if conditions warrant.

**Ties will be determined by a sudden-death play-off on the score cards in reverse order beginning with hole #18.**

1st place in each flight will receive a \$25 clubhouse credit.

2nd place in each flight will receive a \$20 clubhouse credit.

3rd place in each flight will receive a \$15 clubhouse credit.

Team scores only will be entered on the score cards furnished, and the completed cards turned in to the Tournament Directors who will be in the vicinity of the club's main entrance.

**LSSGA Members are GUESTS of Meadowbrook Country Club. Please, comply with all rules regarding play and cart usage.**

